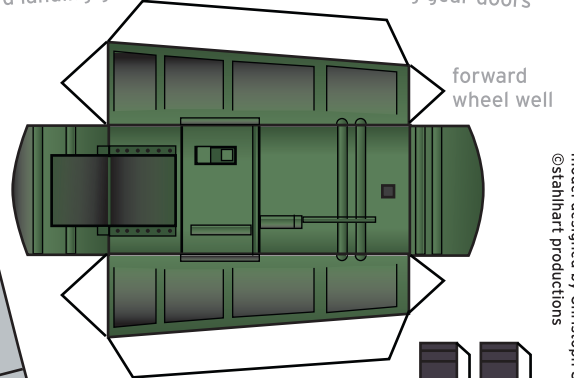
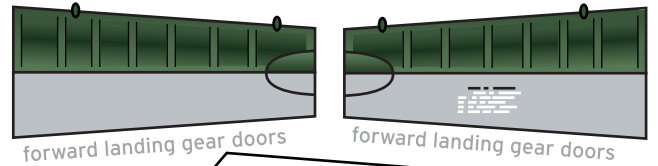
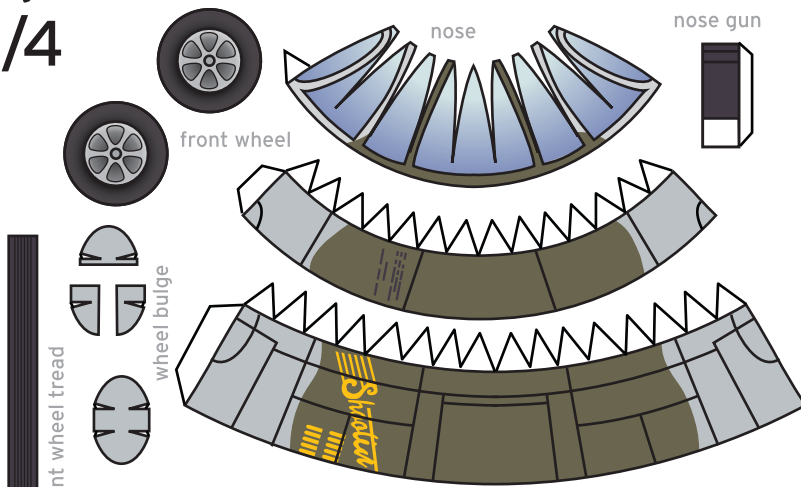


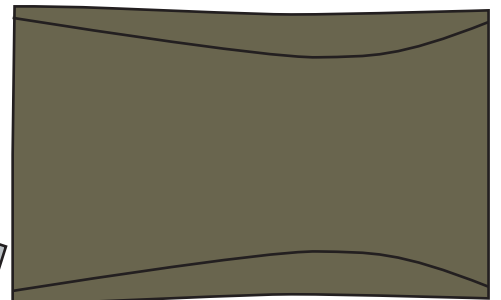
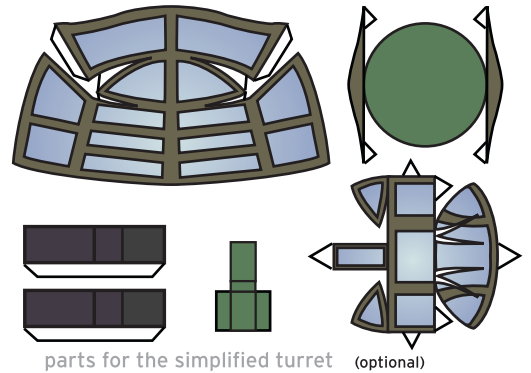
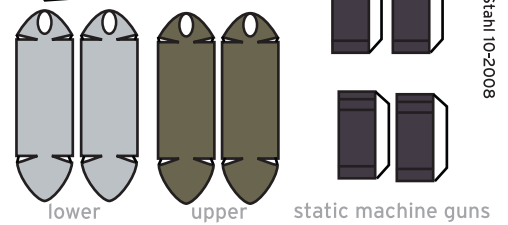
# Martin B-26 Marauder

1:60 scale / WSAM = 100%

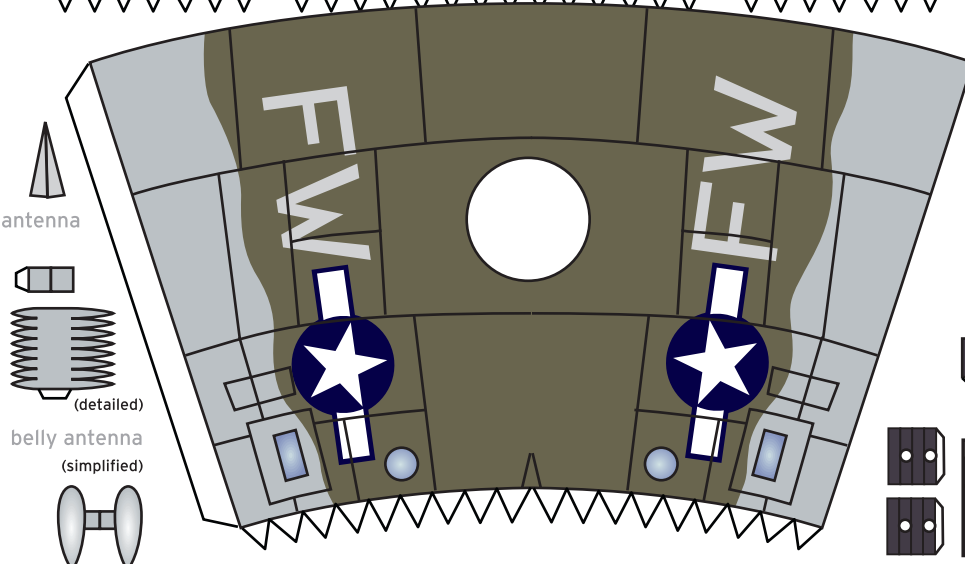
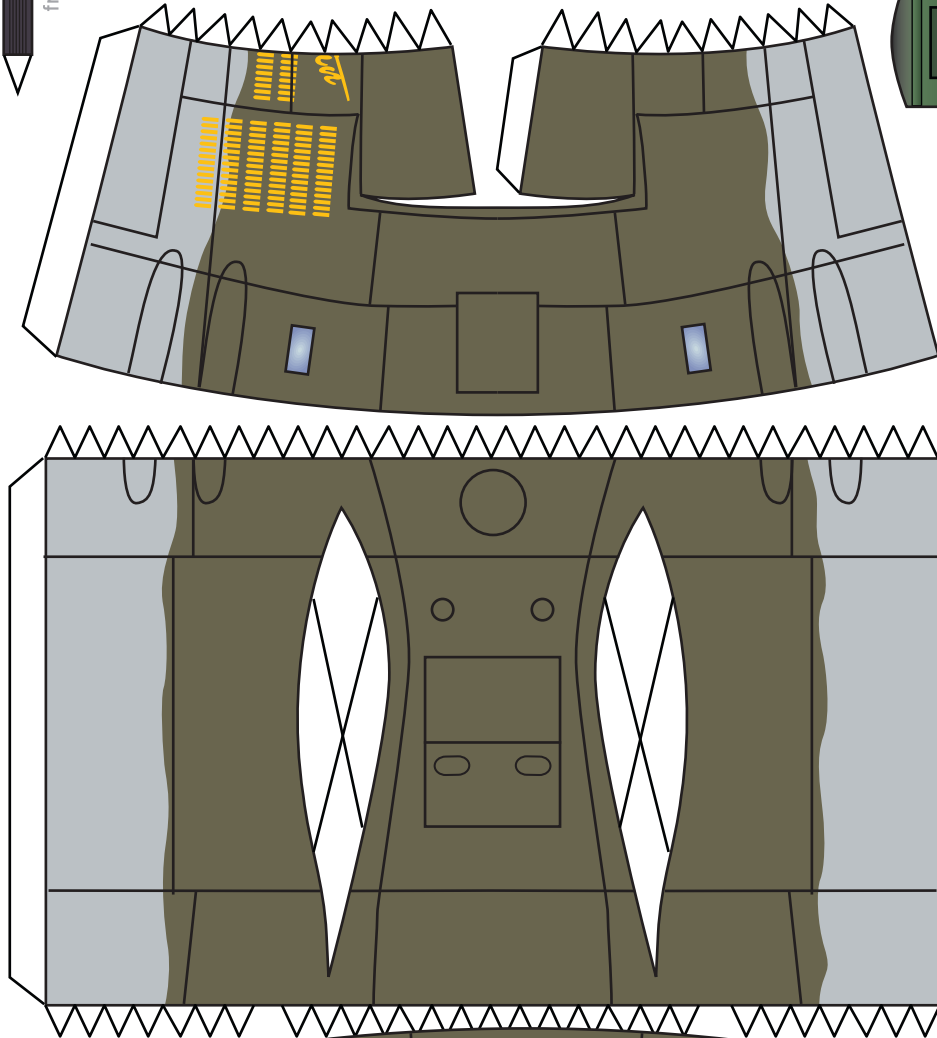
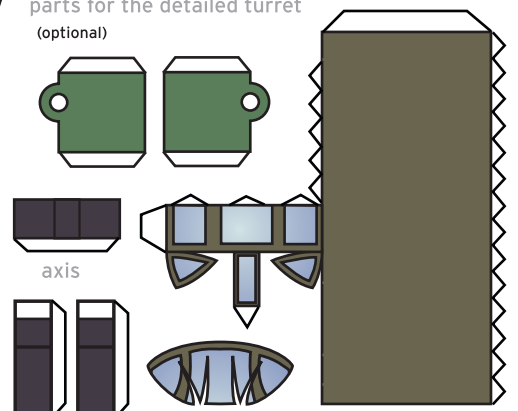
*Shootier*



model designed by Christoph Stahl 10-2008  
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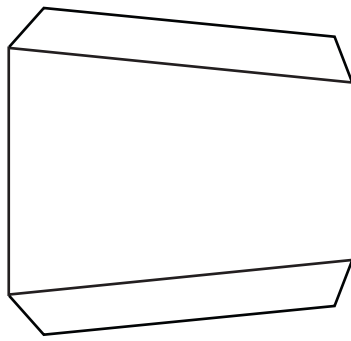
parts for the detailed turret (optional)



# Martin B-26 Marauder

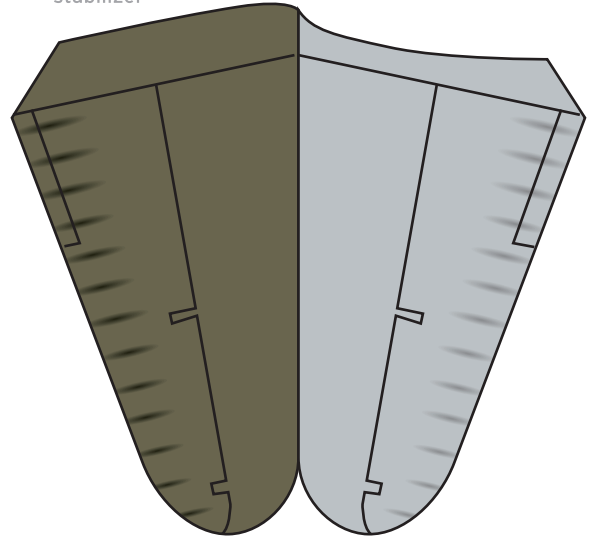


forward landing  
gear struts

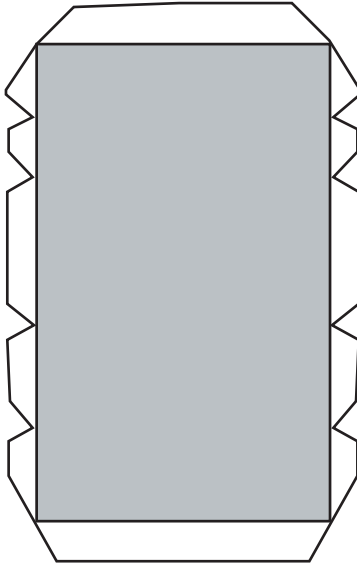
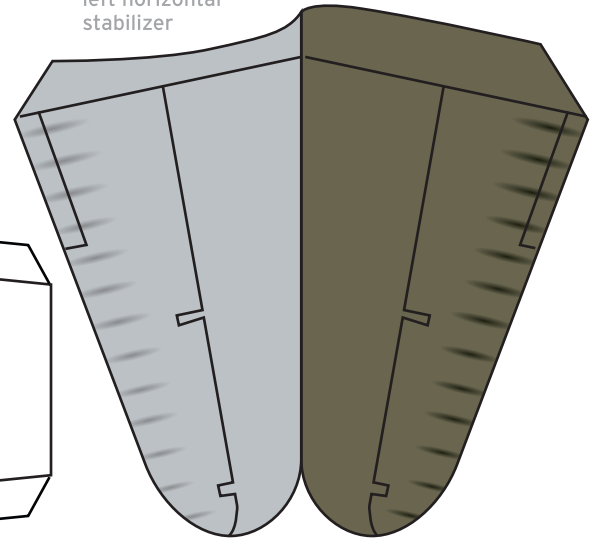


Lower stabilizer  
piece

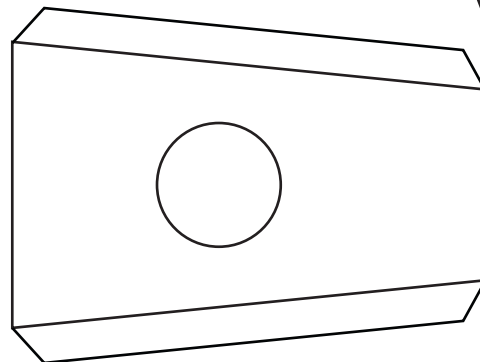
right horizontal  
stabilizer



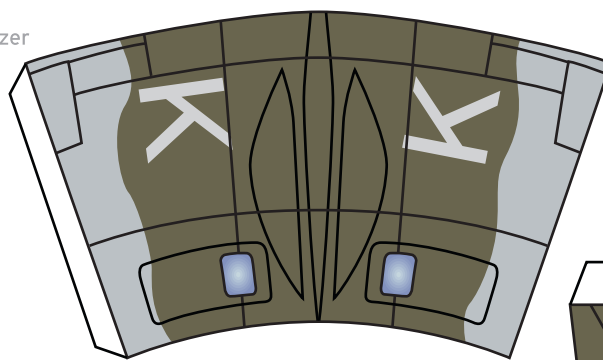
left horizontal  
stabilizer



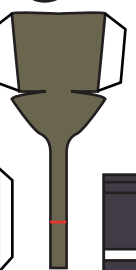
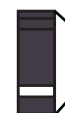
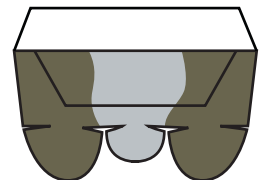
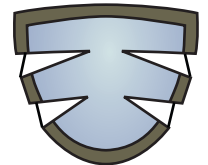
Upper stabilizer  
piece



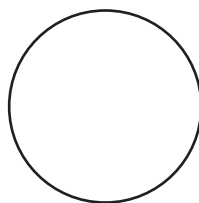
Main wing  
inner stabilizer



Rear Gunner  
Cabin



Rear  
guns

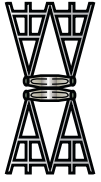


Turret lower end

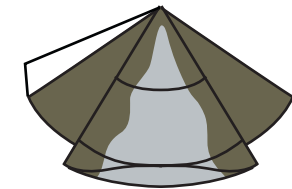
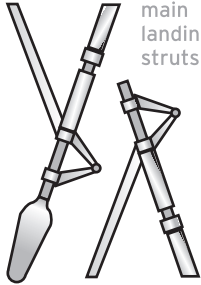


Tail

landing gear  
detail (optional)



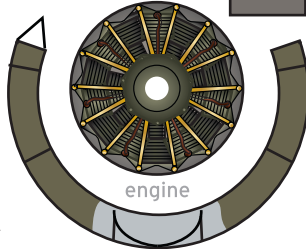
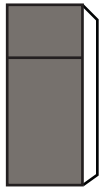
main  
landing gear  
struts



propeller  
shaft hub



propeller  
shaft



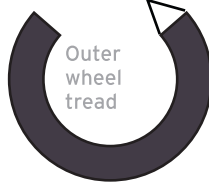
engine



wheel tread

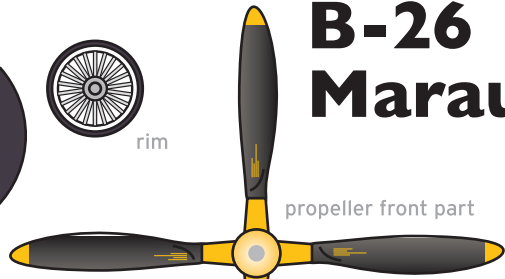


Outer  
wheel  
tread

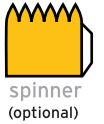


rim

# Martin B-26 Marauder



propeller front part



spinner  
(optional)



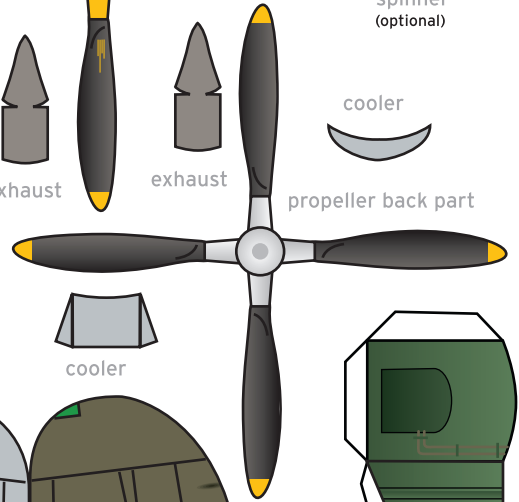
exhaust



exhaust



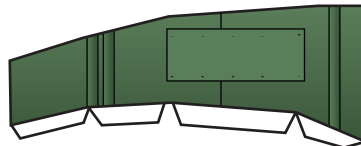
cooler



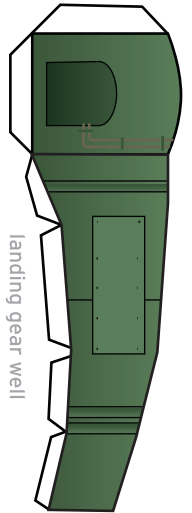
propeller back part



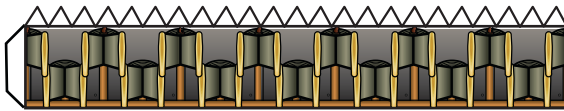
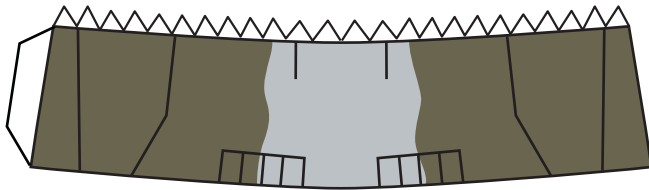
cooler



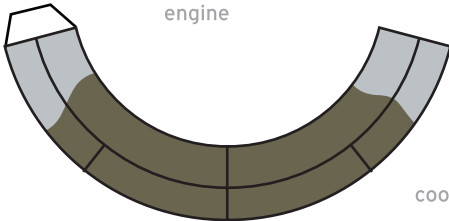
landing gear well



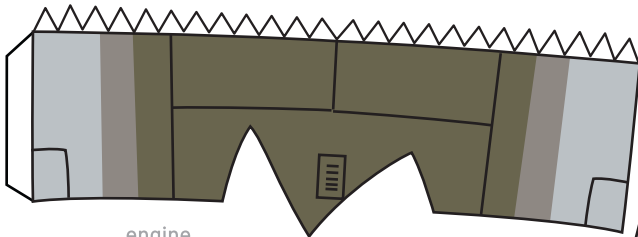
landing gear well



engine



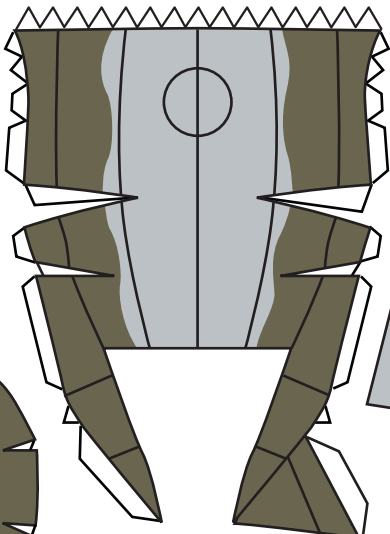
cooler



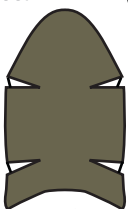
engine



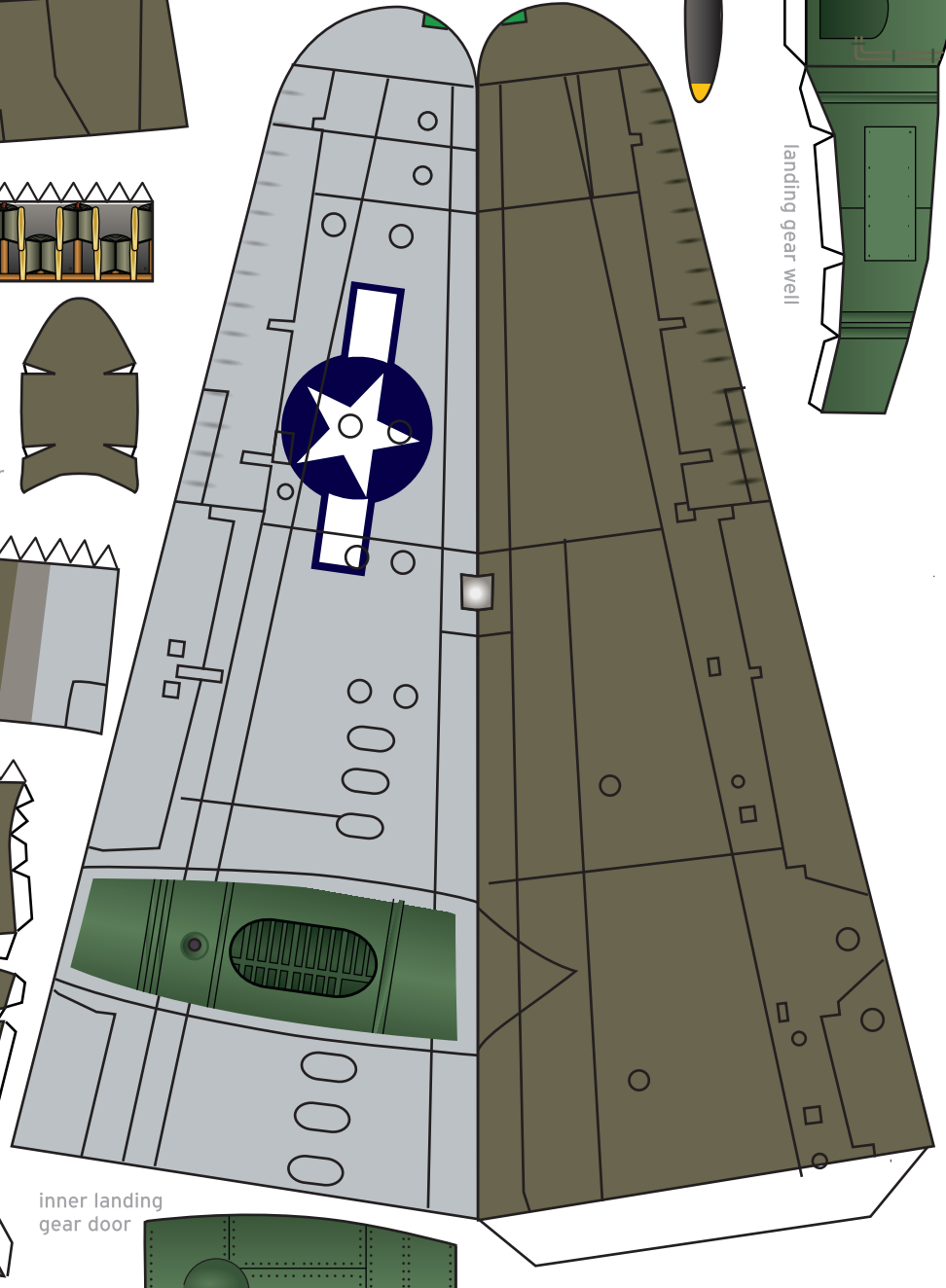
inner landing  
gear door



inner landing  
gear door



cooler



model designed by Christoph Stahl 10-2008  
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# Martin B-26 Marauder

