

1:60 scale / WSAM = 100%

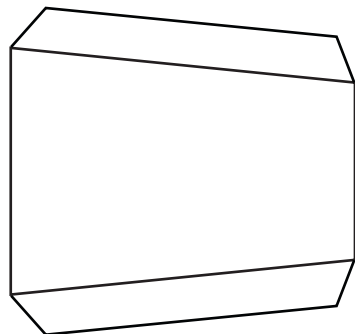
model designed by Christoph Stahl 10-2008  
©stahlhart productions



# Martin B-26 Marauder

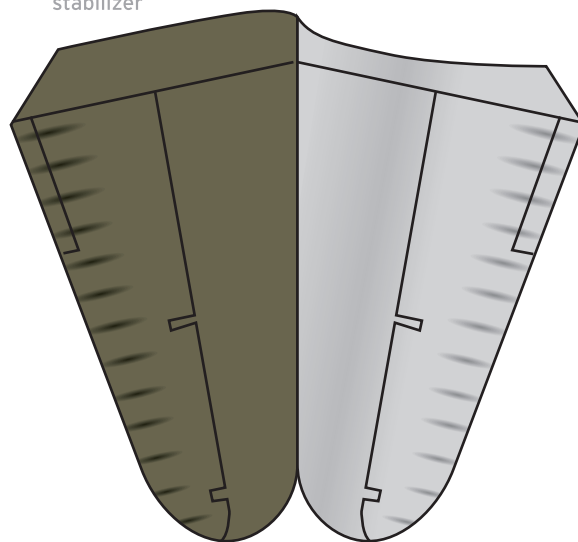


forward landing gear struts

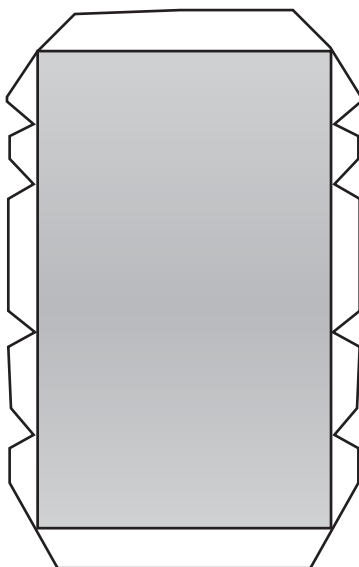
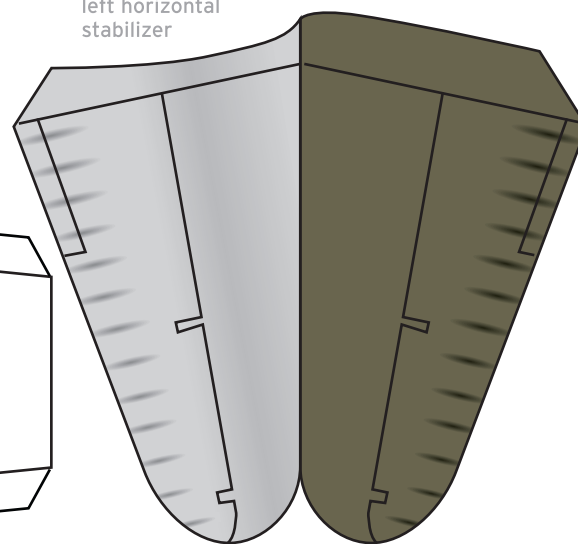


Lower stabilizer piece

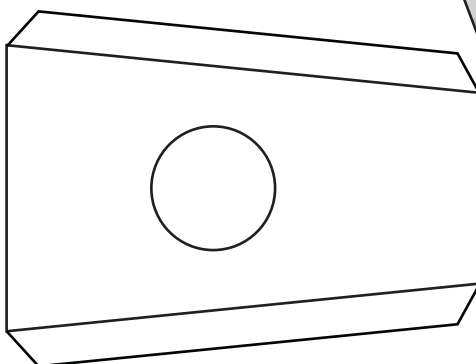
right horizontal stabilizer



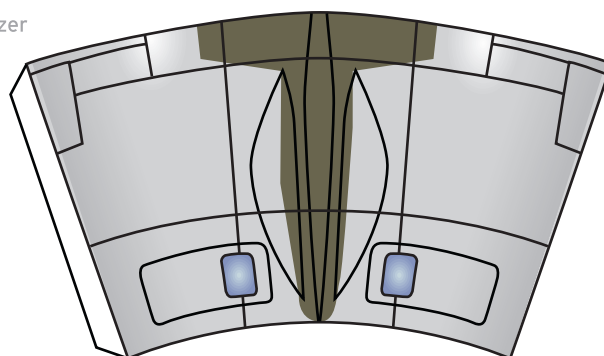
left horizontal stabilizer



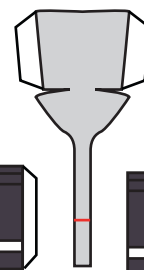
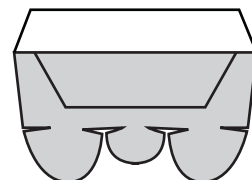
Upper stabilizer piece



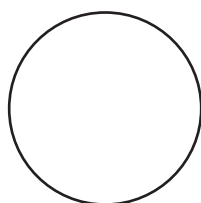
Main wing inner stabilizer



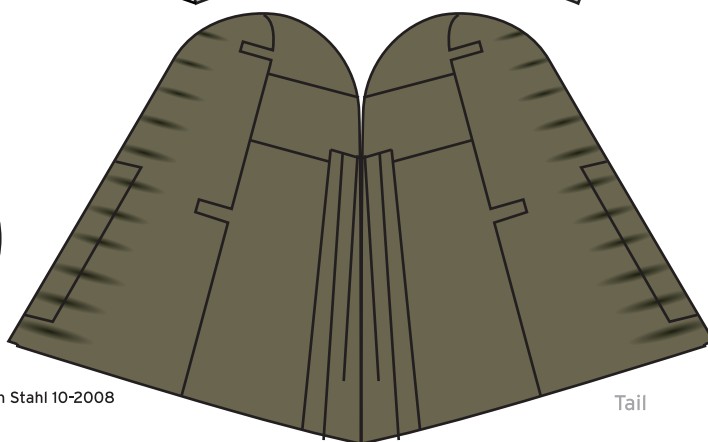
Rear Gunner Cabin



Tail



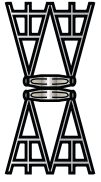
Turret lower end



Rear guns

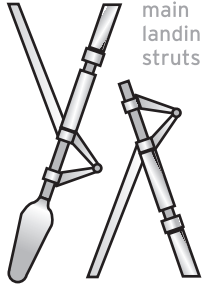
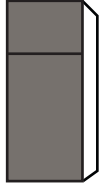


landing gear  
detail (optional)

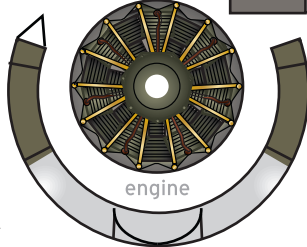


propeller  
shaft hub

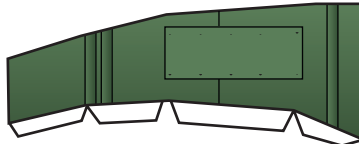
propeller  
shaft



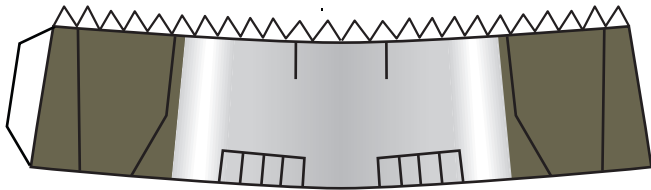
main  
landing gear  
struts



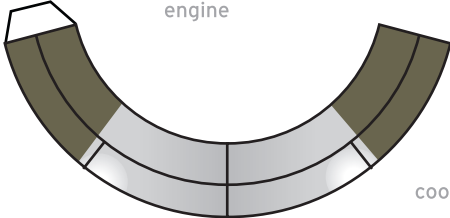
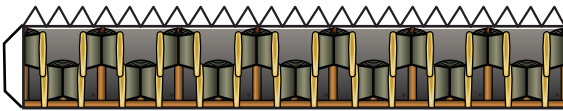
engine



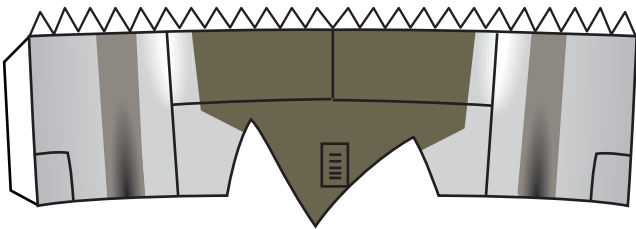
landing gear well



engine



cooler



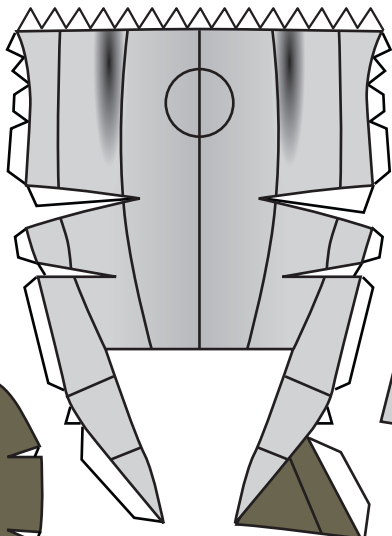
engine



inner landing  
gear door



cooler

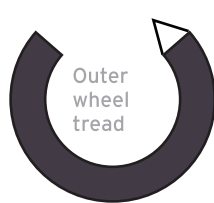


inner landing  
gear door



model designed by Christoph Stahl 10-2008  
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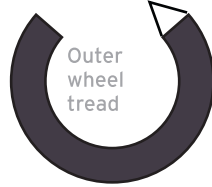
# Martin B-26 Marauder



Outer  
wheel  
tread



rim



Outer  
wheel  
tread

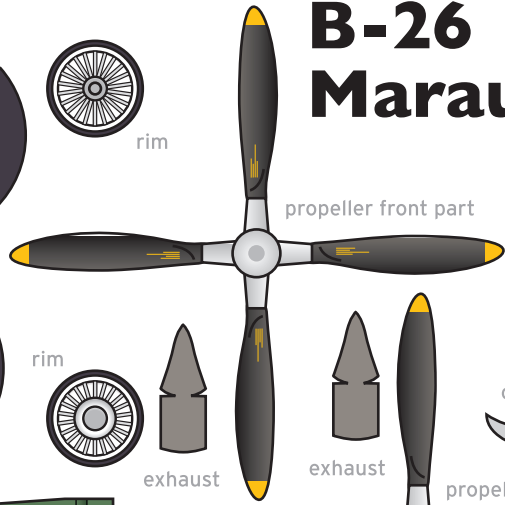


rim

exhaust

exhaust

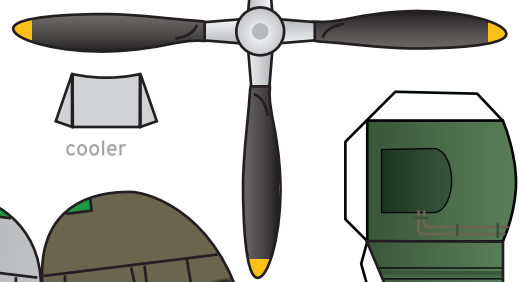
cooler



propeller front part



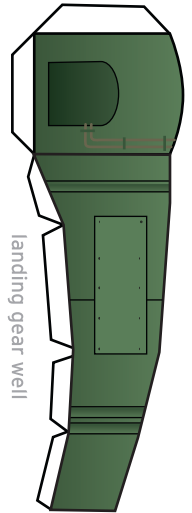
spinner  
(optional)



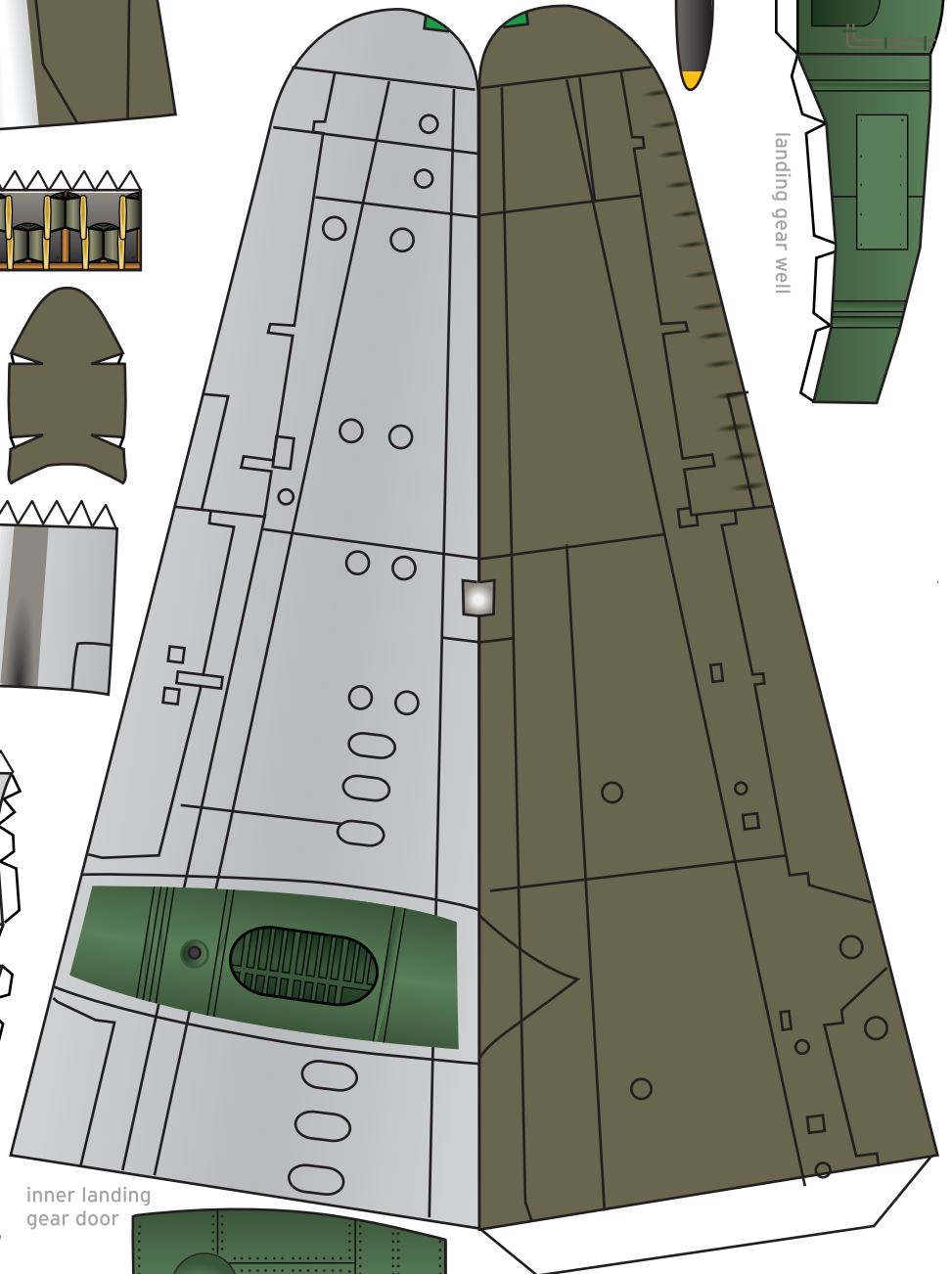
propeller back part



cooler



landing gear well



# Martin B-26 Marauder

