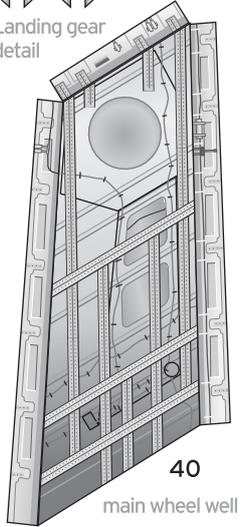
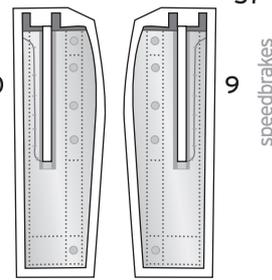
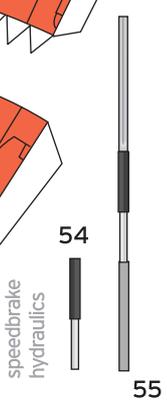
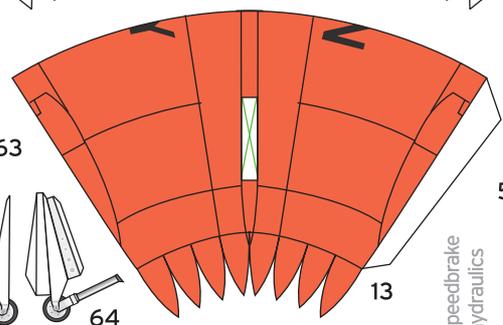
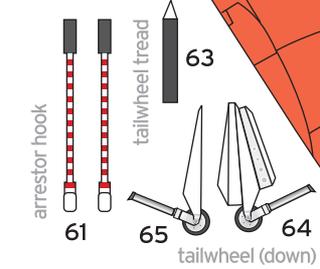
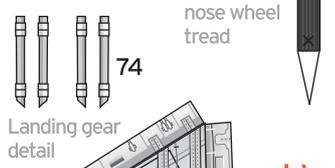
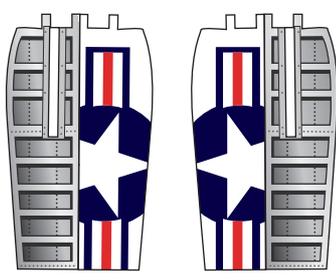
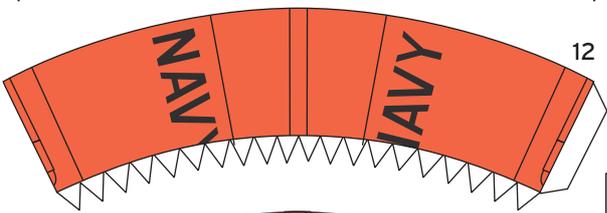
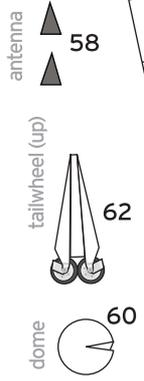
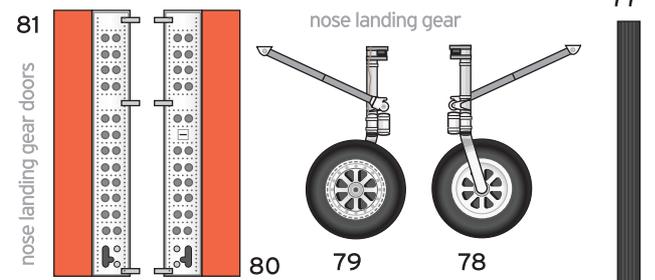
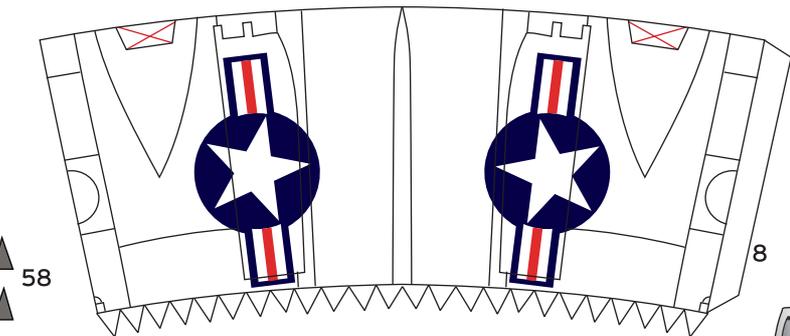
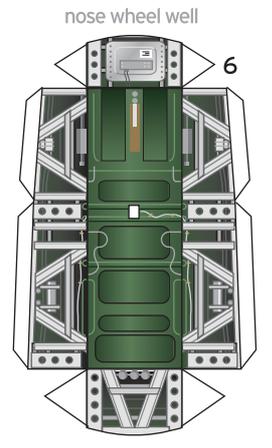
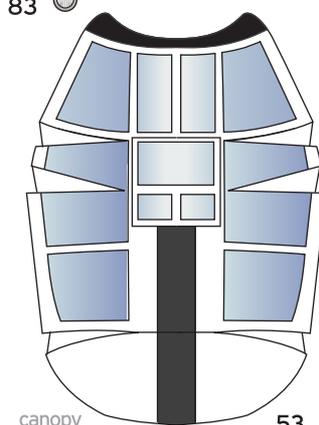
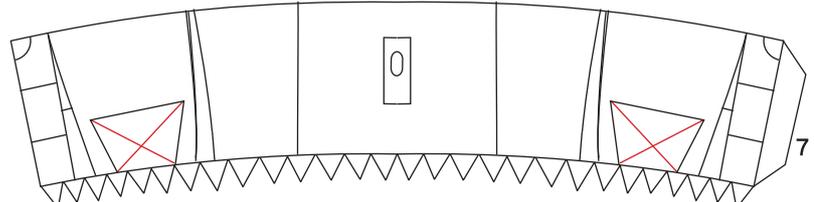
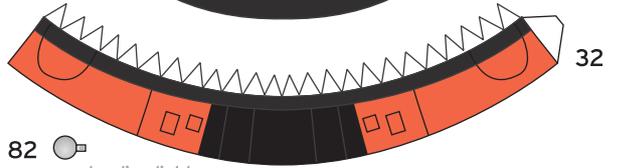
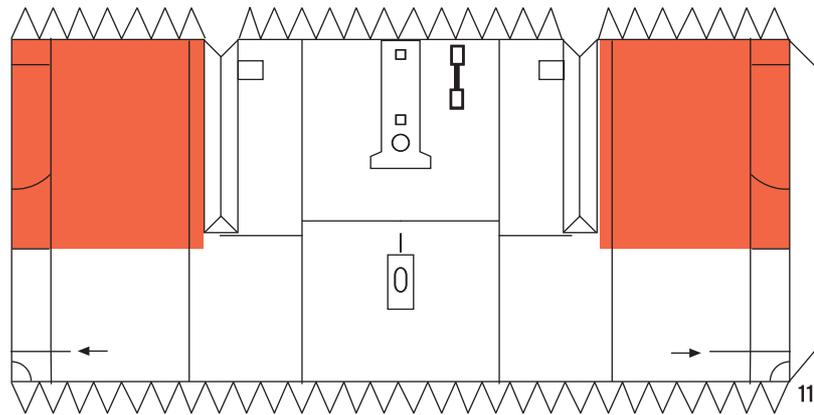
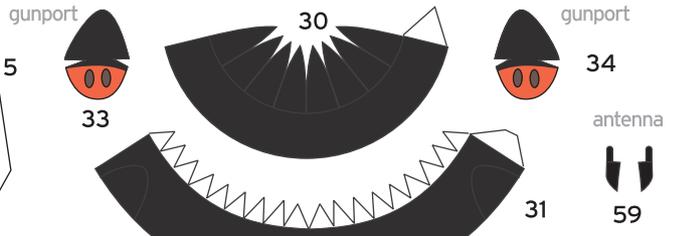
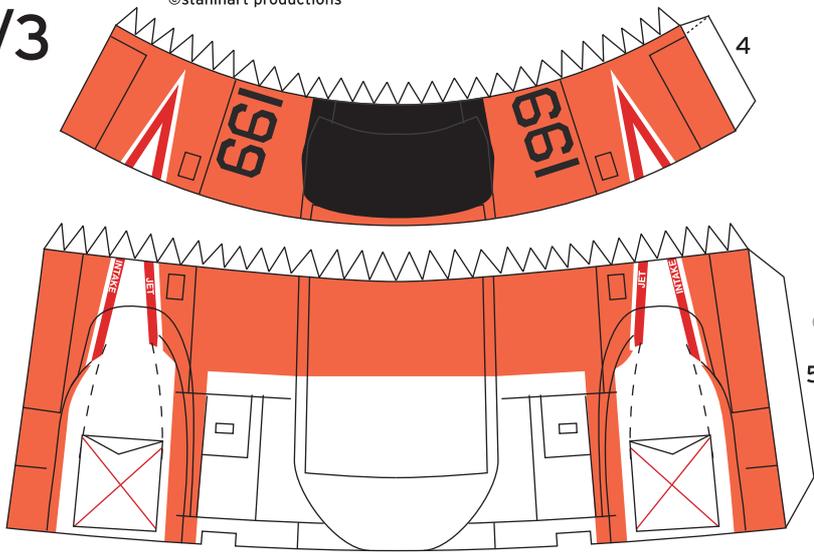


Douglas F3D-3 Skyknight

Quantum reality
WHAT-COULD-HAVE-BEEN

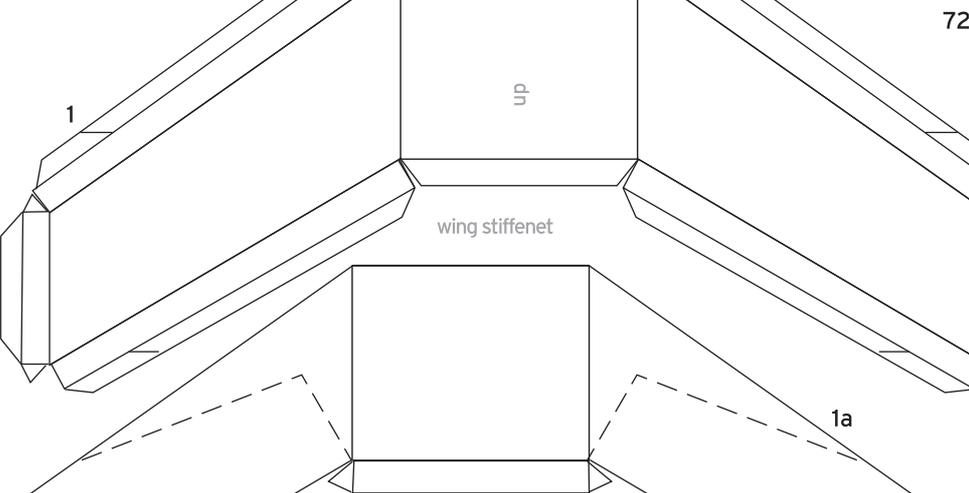
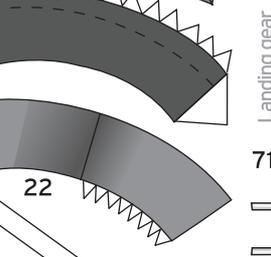
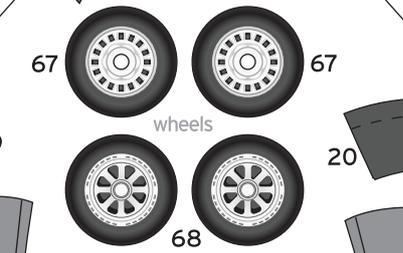
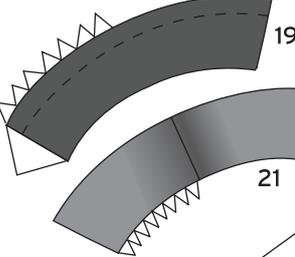
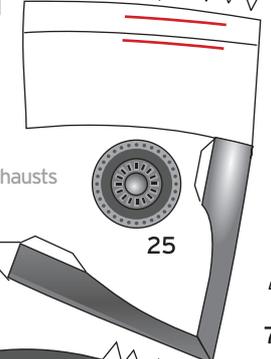
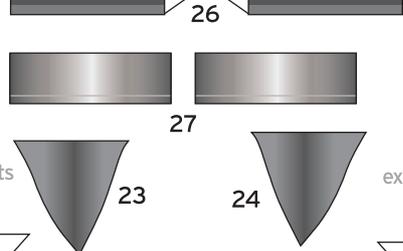
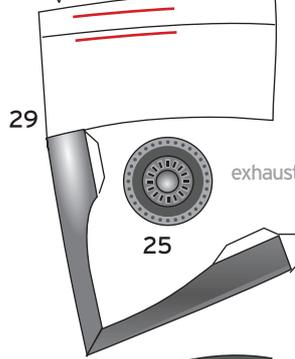
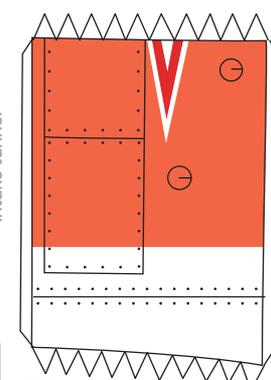
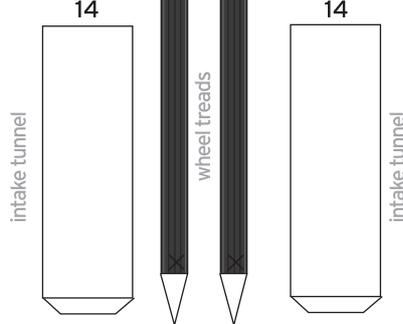
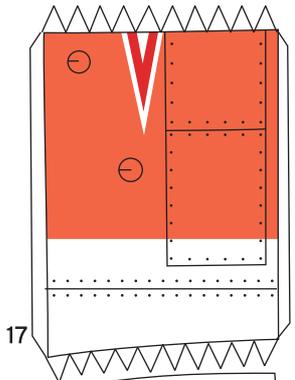
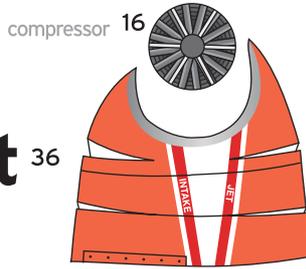
1:60 scale

U.S. Navy, VF-121, NAS Miramar, 1962

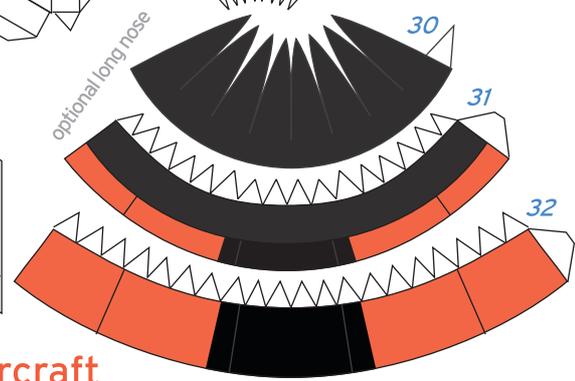
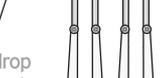
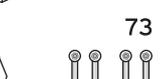
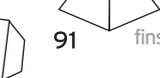
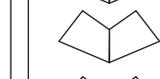
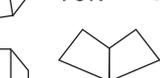
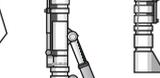
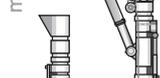
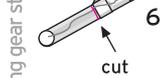
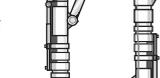
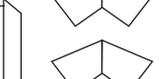
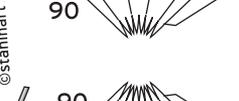
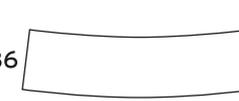


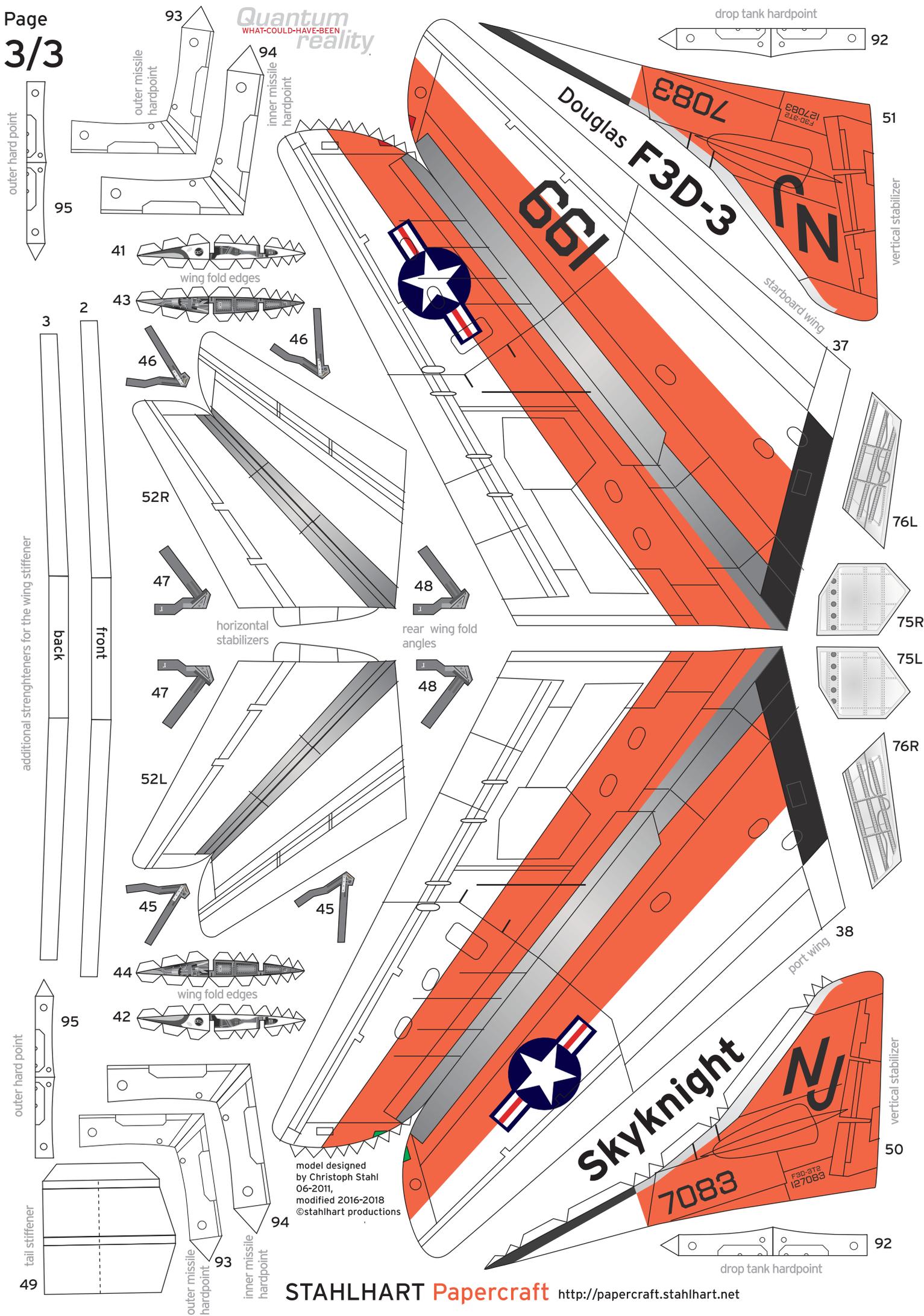


Douglas F3D-3 Skyknight

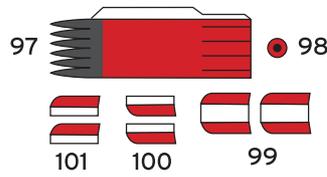
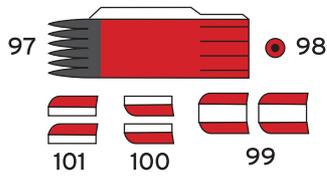


model designed by Christoph Stahl 06-2011, modified 2016-2018
©stahlhart productions

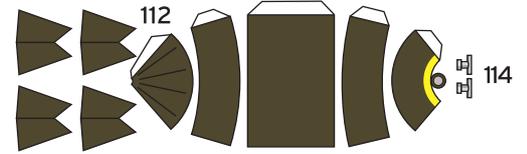
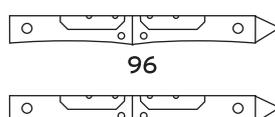
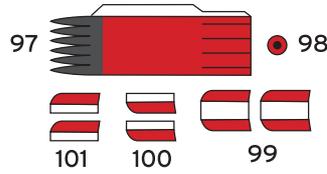
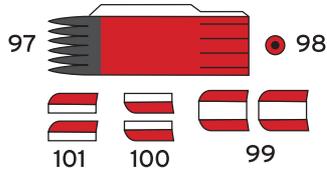
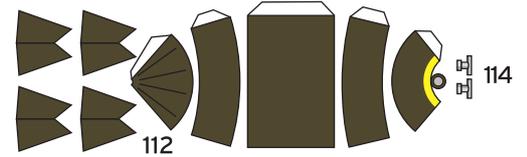
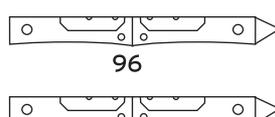
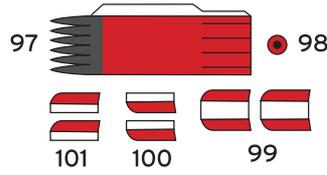
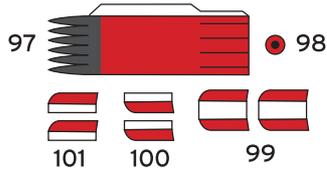
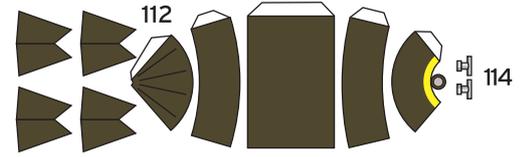
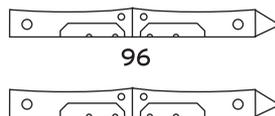
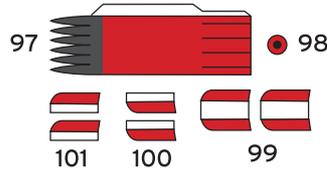
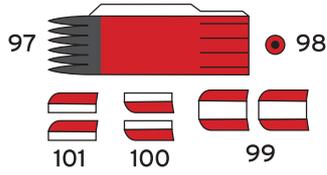
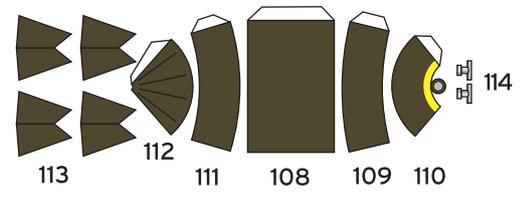
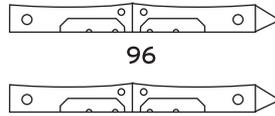




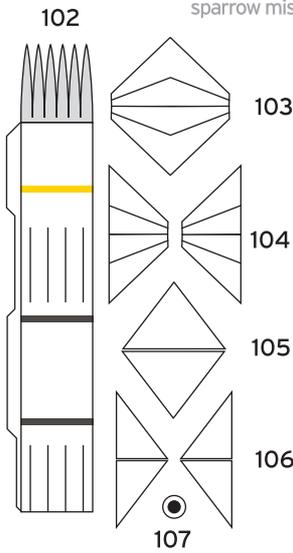
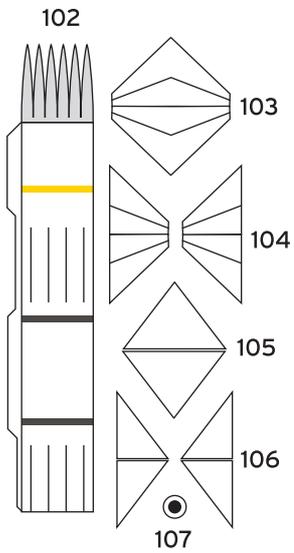
model designed
by Christoph Stahl
06-2011,
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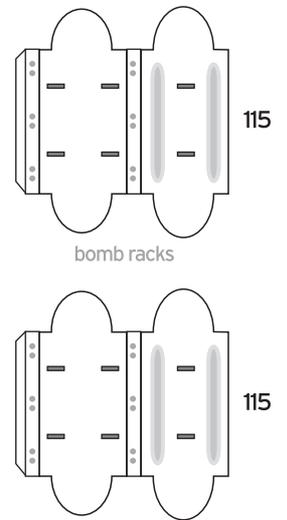
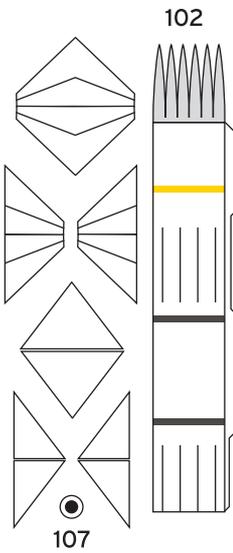
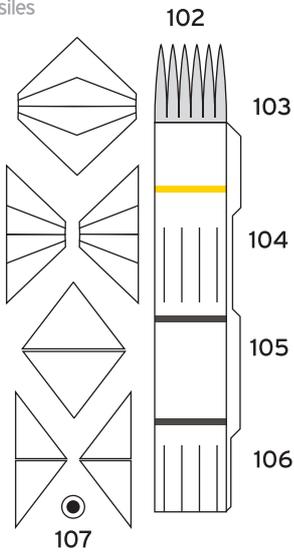
rocket hardpoints



MK.82 bombs



sparrow missiles



bomb racks