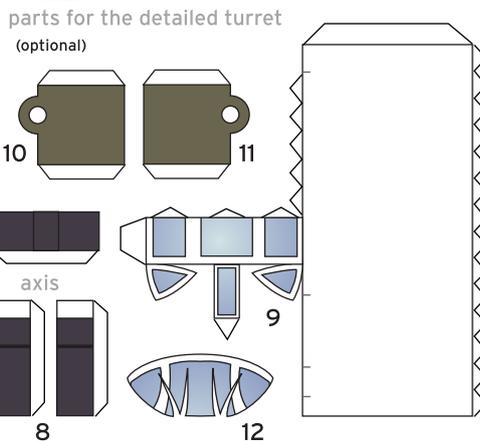
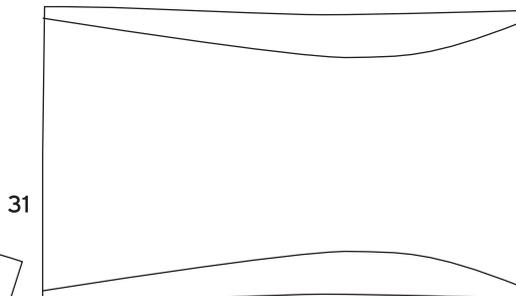
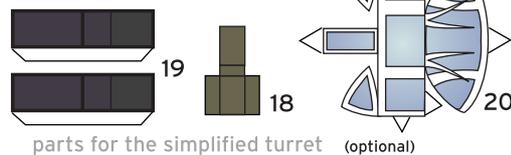
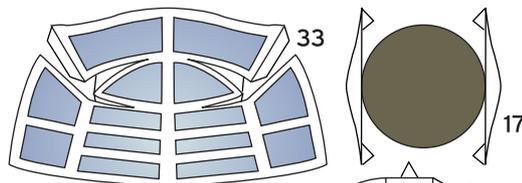
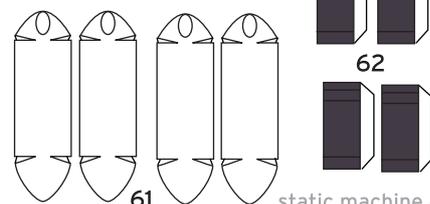
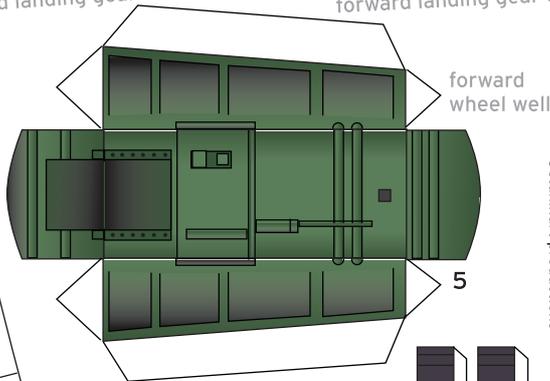
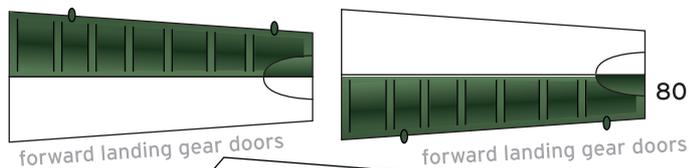
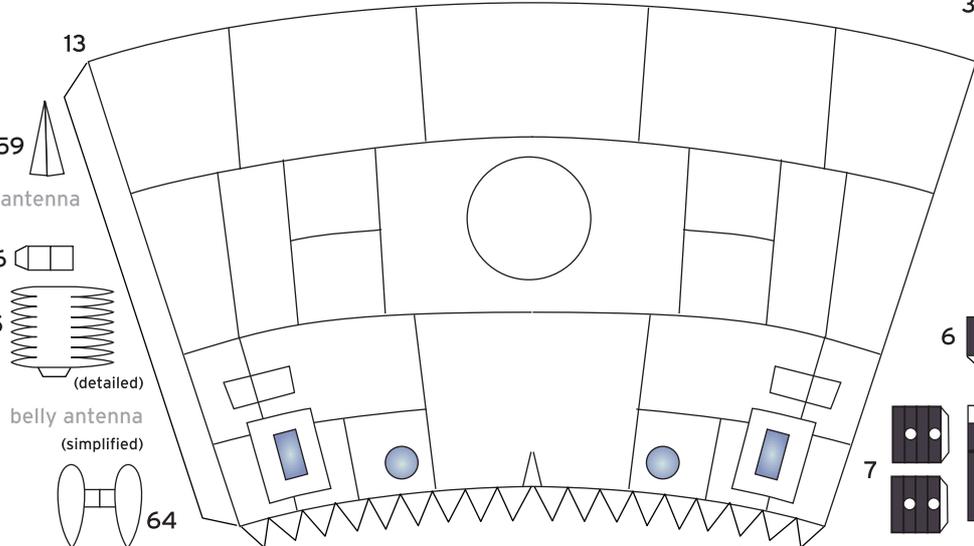
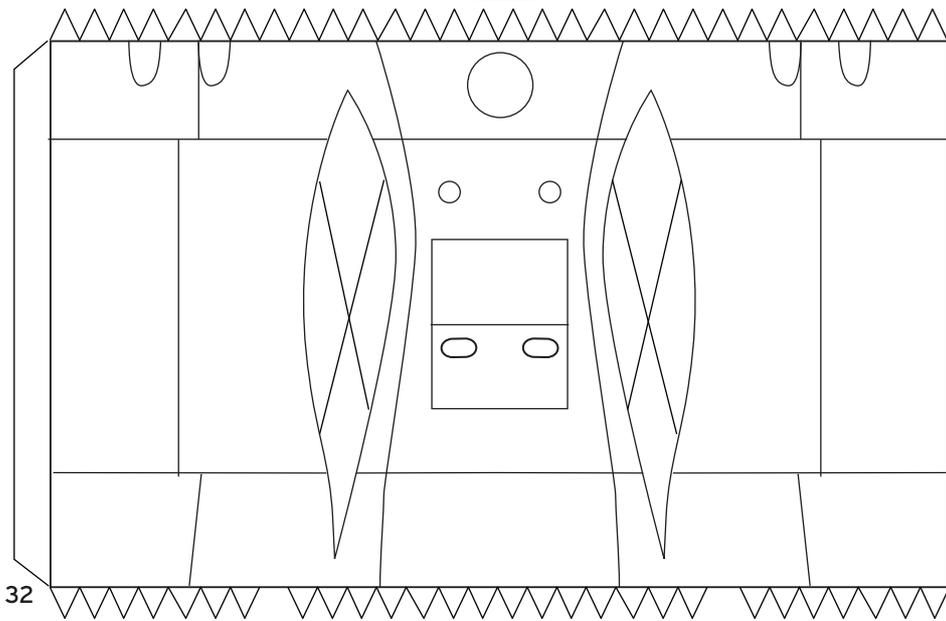
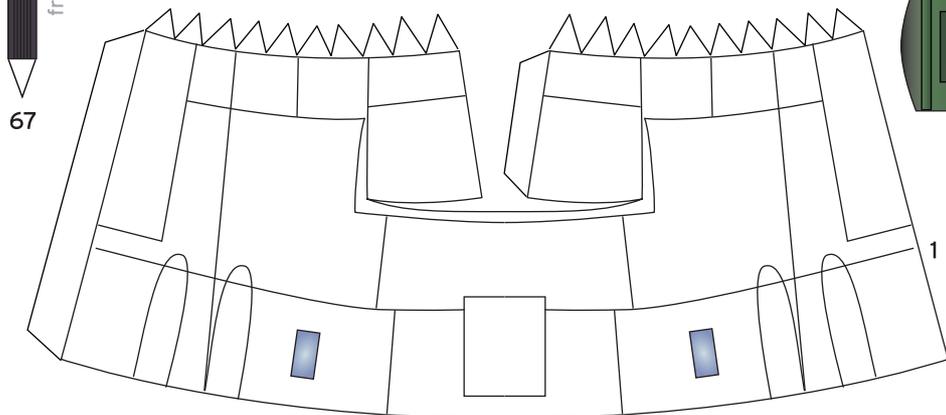
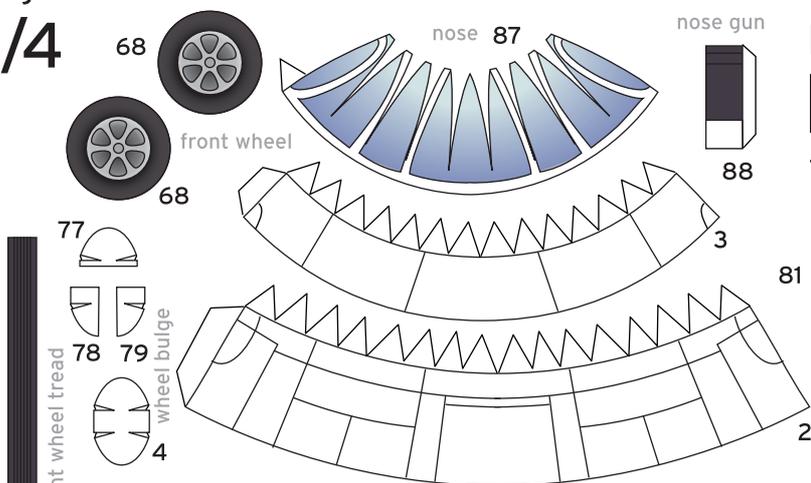


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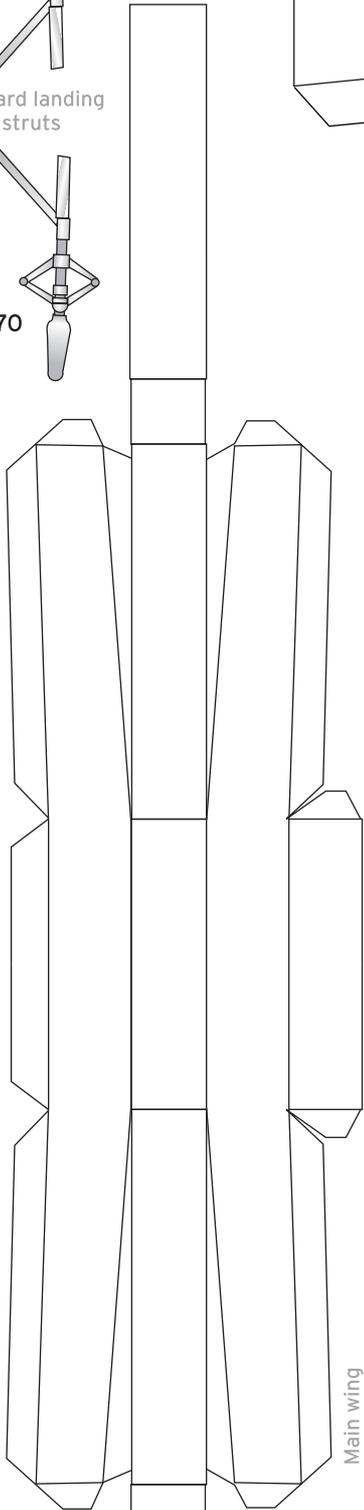
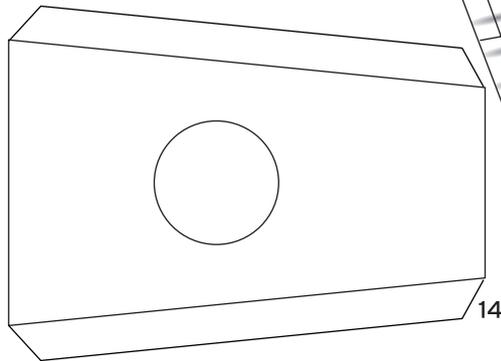
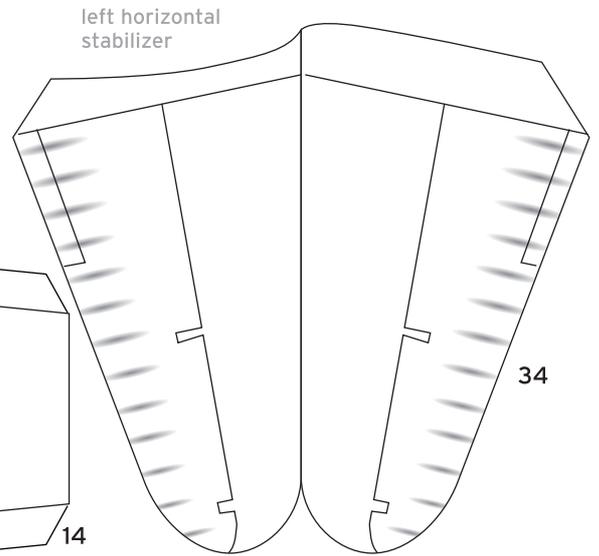
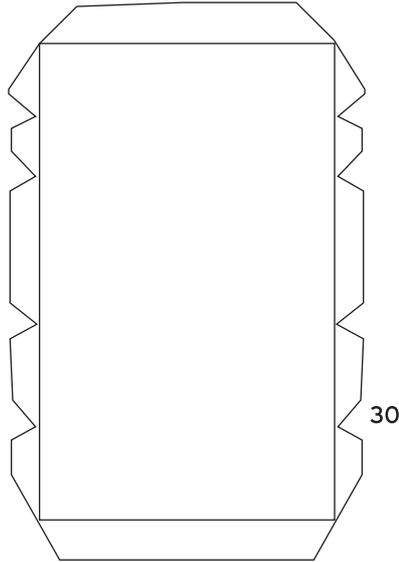
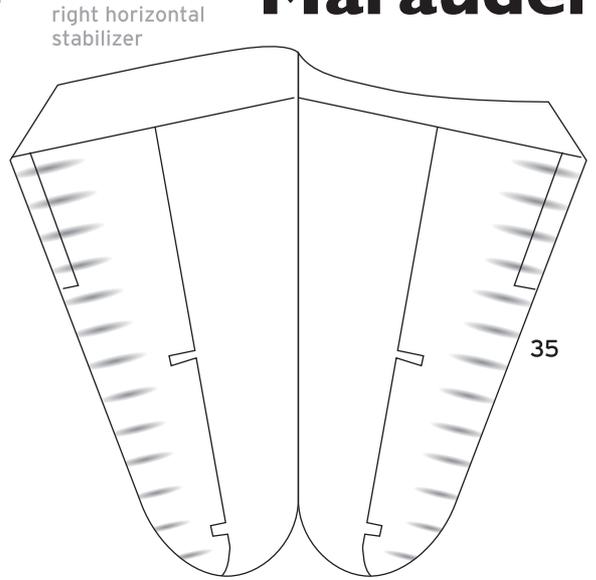
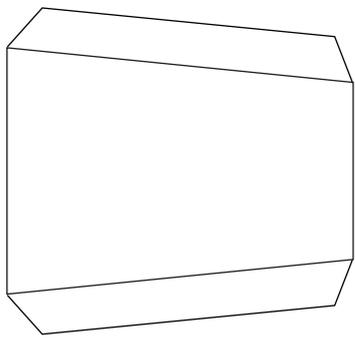
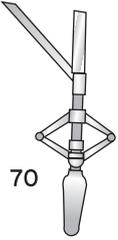
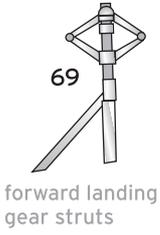
1:60 scale



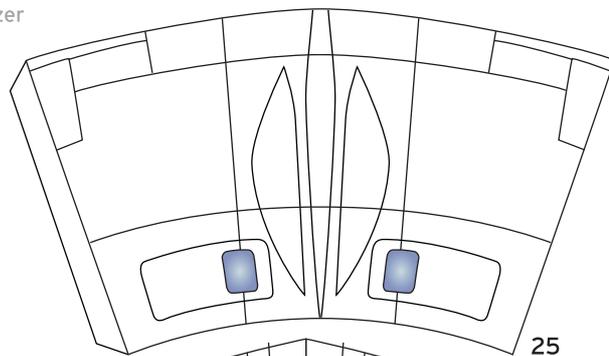
model designed by Christoph Stanh 10-2008
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Instructions
downloaded
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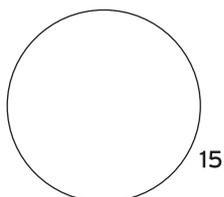
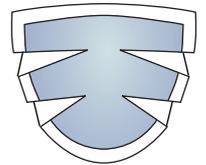
Martin B-26 Marauder



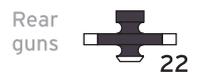
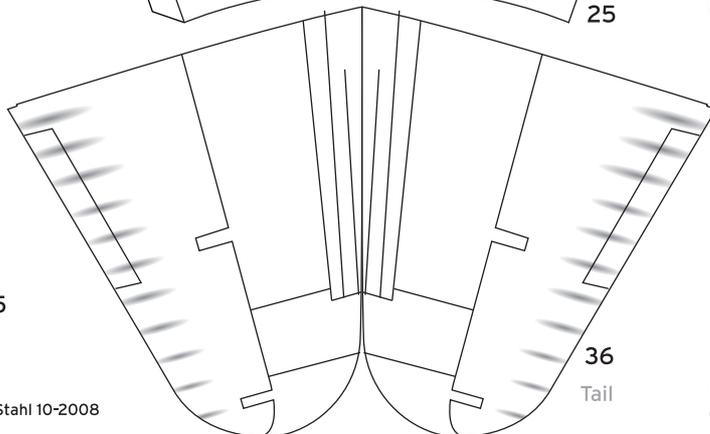
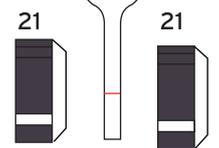
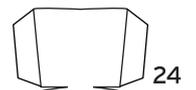
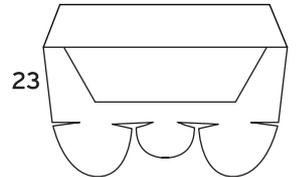
25



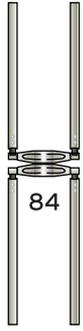
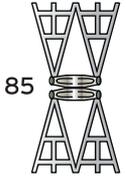
Rear Gunner Cabin



Turret lower end

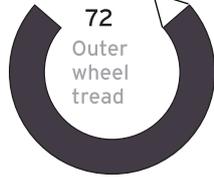
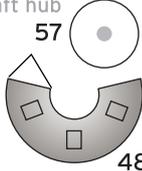


landing gear detail (optional)



propeller shaft hub

propeller shaft



(optional)

73

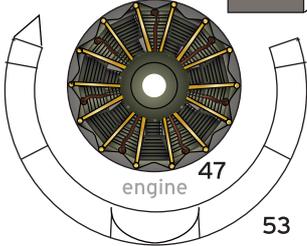
rim



main landing gear struts

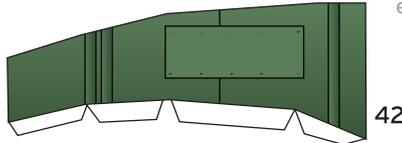
76

75



engine

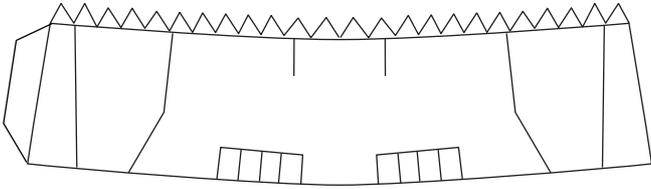
53



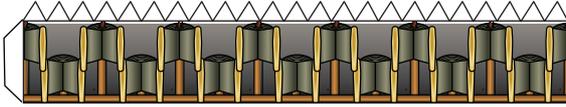
landing gear well

42

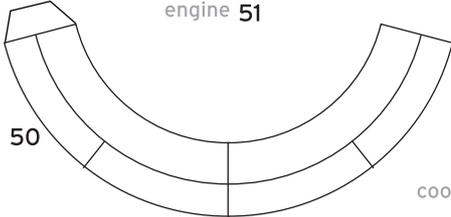
cooler 60



52



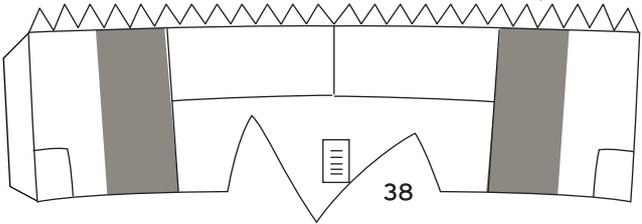
engine 51



50

58

cooler



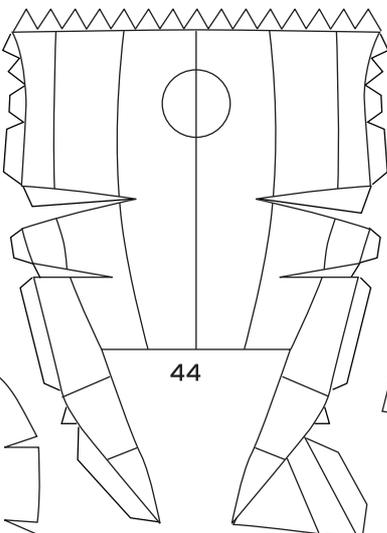
38

engine

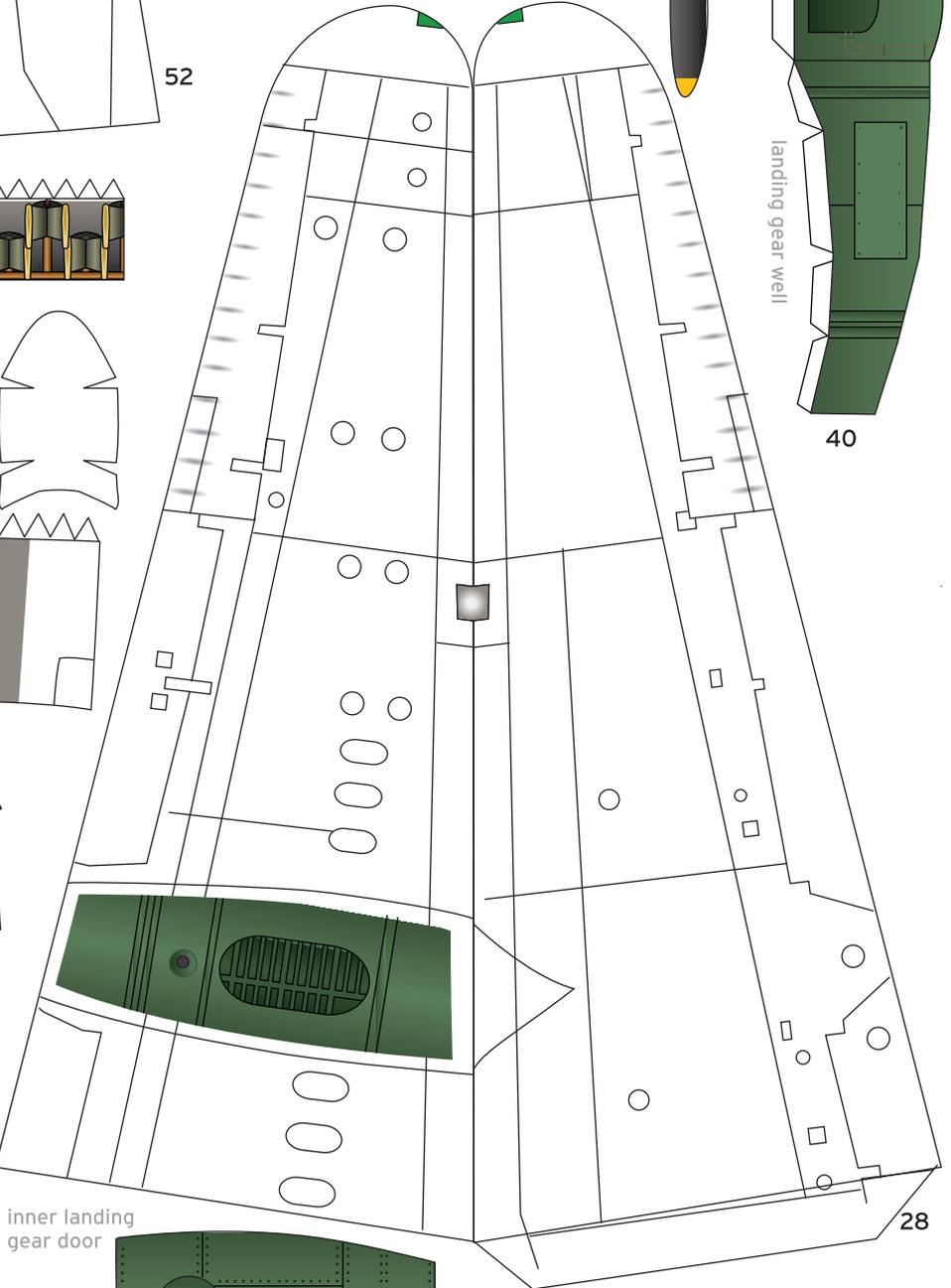
82



inner landing gear door

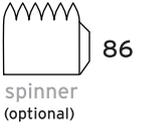


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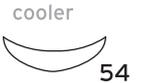


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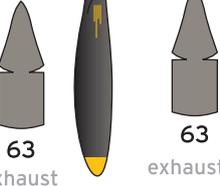
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spinner (optional)



54



exhaust

63

propeller back part



55



landing gear well

40

inner landing gear door



83

model designed by Christoph Stahl 10-2008
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